PE Department Curriculum Mapping – Pillars, Skills, Knowledge & Understanding

Outwitting Opponents: Net Games

	Year 7				
	Pillars	Techniques & Skills	Knowledge & Understanding	Version/Size	
•	Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight	Badminton Serves - backhand	Knowledge & understanding of Shuttle Flight Judgement	½ court singles Full court singles	
	Judgement	Overhead clear – forehand	Replication of shots with control and accuracy		
>	Decision Making Ball/Shuttle Placement – to create space/time	Drop shot Smash	Application of SFJ & depth and change of angle to create space		
>	, , , , , , , , , , , , , , , , , , , ,		Rules & court dimensions of singles games		
	space/time	Knowledge of singles scoring system	Knowledge of singles scoring system		
•	Components of Fitness;		Knowledge of singles scoring system		
>	Balance	Volleyball			
A A A A A A	Speed Coordination Reaction time Agility Power Muscular strength Muscular endurance	Begins to develop basic skills (volley, dig and spike) To be able to apply BFJ in a basic rally To be able to start a rally with an underarm serve	Play 3 passes before passing/volleying/hitting the ball over the net Selecting and applying the relevant skills and techniques appropriately Begins to identify space in the opponents and own court but still inconsistent in the application	Play in badminton court with lower net. (6v6)	
>	Flexibility	Begins to raise hands in an attempt to block	Understands and applies the rotation system when winning the serve back		

Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight Judgement Decision Making Ball/Shuttle Placement – to create space/time Positional Awareness – to deny space/time Components of Fitness; Balance Speed Coordination Reaction time Agility Power Muscular strength Muscular endurance Flexibility	Table Tennis Grip/Stance/Action – ready position Serves – legal and accurate Backhand & forehand push Tennis Hold racket - backhand or forehand using an appropriate grip To be able to apply BFJ in a basic rally To be able to play a basic forehand and a basic backhand in a rally To be able to start a rally with a basic serve	Knowledge & understanding of Ball Flight Judgement Replication of shots with control and accuracy Application of BFJ & depth and change of angle to create space Basic Rules of singles games Knowledge of singles scoring system To be able to outwit their opponent selecting and applying the relevant skills and techniques appropriately	Play in service boxes and/or half court

Year 8			
Pillars	Techniques & Skills	Knowledge & Understanding	Version/Size
Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight Judgement Decision Making Ball/Shuttle Placement – to create space/time Positional Awareness – to deny space/time Components of Fitness; Balance Speed	Badminton Serves; backhand & forehand, high Underarm clear/Lift Overhead clear – forehand Drop shot Smash Volleyball	Shots with increased control and accuracy Application of SFJ & increased variation — length/angle of shots Serving strategy; relating to position of the receiver Rules & court dimensions of singles games Knowledge of singles scoring system To develop basic anticipation of the opponent hits	½ court singles Full court singles
Coordination Reaction time Agility Power Muscular strength Muscular endurance Flexibility	Develops height when playing the volley Develops timing when hitting over the net Is able to jump and block over the net but timing is often incorrect Develops underarm serve and is able to identify space to serve but accuracy varies	Develops space awareness Begins to differentiate roles of each position To be able to accurately score and officiate small sided games	badminton court (6v6 to 4v4)

 Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight Judgement Decision Making Ball/Shuttle Placement – to create space/time Positional Awareness – to deny space/time 	Table Tennis Grip/Stance/Action – ready position Serves; backhand & forehand Backhand & forehand drive	Shots with increased control and accuracy, application of BFJ Increased variation – length/angle of shots Serving strategy; relating to position of the receiver Knowledge of singles & doubles scoring system	Cross table singles & full table doubles
 Components of Fitness; Balance Speed Coordination Reaction time Agility Power Muscular strength Muscular endurance Flexibility 	Tennis To develop their groundstrokes (forehand and backhand) To develop topspin in both strokes, although the forehand dominates rallies To be able to play a basic volley (forehand or backhand) To develop their serve - power and accuracy	To develop basic anticipation of the opponent strokes and direction of shots To continue developing strategies to outwit their opponent selecting and applying the relevant skills and techniques appropriately Beginning to identify the strengths and weaknesses of the opponent and adapting their shot selection accordingly Demonstrate good positioning and returning to base position To be able to accurately score and officiate singles tennis games	Play in service boxes and/or half court Begin to play in full court

	Year 9			
	Pillars	Techniques & Skills	Knowledge & Understanding	Version/Size
•	Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight Judgement	Badminton Serves; backhand & forehand, high, low, flick Underarm clear/Lift	Tactics – level doubles Positioning in attack and defence - front and back; side- side	Full court doubles
• >	Decision Making Ball/Shuttle Placement – to create space/time	Overhead clear – forehand	Decision making- use of the appropriate stroke when attacking or defending	
>	Positional Awareness – to deny space/time	Drop shot Smash	Variation – length/angle of shots Deception/disguise	
• >	Components of Fitness; Balance Speed		Serving strategy; relating to position of the receiver	
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A A A A	Power Muscular strength Muscular endurance Flexibility	Volleyball To start showing some accuracy and power in their selected shots (volley, dig, spike, underarm serve) Continues to develop height when playing the volley and begins to differentiate the volley with and the set	Develops ability to play in each position effectively To continue developing strategies to outwit their opponent selecting and applying the relevant skills and techniques appropriately Demonstrates good spatial awareness and	Play in badminton court (4v4) Full court 6v6
		Develops height of block and technique Begins to serve overhead but still lacks consistency and accuracy	anticipation Begins to understand the transition phase	

Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight Judgement Decision Making Ball/Shuttle Placement – to create space/time Positional Awareness – to deny space/time Components of Fitness; Balance	Table Tennis Grip/Stance/Action – ready position Serves; backhand & forehand, short and long Backhand & forehand topspin/backspin Block	Tactics doubles Decision making- use of the appropriate shot when attacking or defending Variation – depth/angle of shots Deception/disguise Serving strategy; relating to position of the receiver Knowledge of singles & doubles scoring system	Cross table singles & full table doubles
Speed Coordination Reaction time Agility Power Muscular strength Muscular endurance Flexibility	Tennis To start showing some accuracy and power in their groundstrokes although forehand is more dominant than backhand Continues to develop the volley which still lacks power and accuracy Serve begins to show some power and accuracy but lacks variety	Develops anticipation of the opponent's strokes and direction of shots and is prepared to counteract them Begins to develop singles strategies Develops singles strategies Develops ability to evaluate opponent's strengths and weaknesses and adapts own game accordingly	Can play singles, begins to play doubles

	Year 10			
	Pillars	Techniques & Skills	Knowledge & Understanding	Version/Size
•	Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight	Badminton Serves; backhand & forehand, high, low, flick	Tactics – for singles, level doubles and mixed doubles	Full court doubles
•	Judgement Decision Making	Underarm clear/Lift	Positioning in attack and defence - front and back; side - side	
>	Ball/Shuttle Placement – to	Overhead clear – forehand & backhand		
>	create space/time Positional Awareness – to deny	Net shots - forehand & backhand	Decision making- use of the appropriate stroke when attacking or defending	
	space/time	Drop shot	Variation – length/angle of shots	
•	Components of Fitness; Balance	Smash	Deception/disguise	
> >	Speed Coordination	Drive	Serving strategy; relating to position of the receiver	
A A	Reaction time Agility		Rules & court dimensions of doubles games	
	Power		Knowledge of doubles scoring system	
>	Muscular strength	Volleyball	Falls of a state of 1991 to a state of 1991	5 1. 1.
>	Muscular endurance	Develops power and accuracy of their selected shots	Further develops ability to evaluate opponents' strengths and weaknesses and adjust play	Play in badminton court
>	Flexibility		accordingly	(4v4)
		Develops accuracy and power when		
		performing an overhead serve	Demonstrate better transition from defence to attack	Full court 6v6
		To be able to perform a smash with some	To demonstrate good tactical awareness of how	
		success but still lacks accuracy and timing Uses block effectively with good technique and height	they can build up rallies to their strengths but still need to develop defensive tactical awareness	

li .		Table Tennis		
•	Hand/eye Coordination	Table Tennis	Tactics – for singles and doubles	Full table
•	BFJ/SFJ - Ball/Shuttle Flight Judgement	Develop full range of shots showing ability to outwit opponent(s)	Positioning in attack and defence	
•	Decision Making Ball/Shuttle Placement – to	Assess own and others' strengths and weaknesses	Decision making- use of the appropriate shot when attacking or defending	
>	create space/time Positional Awareness – to deny	Run own round robin tournament	Variation – depth/angle of shots	
	space/time		Deception/disguise	
•	Components of Fitness;		Coming streets and relating to recition of the	
>	Balance		Serving strategy; relating to position of the receiver	
>	Speed		receive	
>	Coordination	<u>Tennis</u>		
>	Reaction time		To demonstrate good timing when approaching	Can play singles
>	Agility	To develop power and accuracy of their groundstrokes	the net for a volley / smash	or doubles
>	Power	groundstrokes	To demonstrate good tactical awareness of how	
>	Muscular strength	To develop the topspin and backspin of both	they can build up rallies to their strengths but still	
>	Muscular endurance	strokes with increased effectiveness	need to develop defensive tactical awareness	
>	Flexibility	To develop accuracy and effectiveness of the volley, both forehand and backhand	To be able to accurately score and officiate doubles tennis games	
		To be able to perform a smash with some success but still lacks accuracy and power		
		Begins to use the lob with some success.		

	Year 11			
	Pillars	Techniques & Skills	Knowledge & Understanding	Version/Size
•	Hand/eye Coordination BFJ/SFJ - Ball/Shuttle Flight	Badminton Serves; backhand & forehand, high, low, flick	Tactics – for singles, level doubles and mixed doubles	Full court doubles
•	Judgement Decision Making	Underarm clear/Lift	Positioning in attack and defence - front and back; side - side	
>	Ball/Shuttle Placement – to	Overhead clear – forehand & backhand		
>	create space/time Positional Awareness – to deny	Net shots - forehand & backhand	Decision making- use of the appropriate stroke when attacking or defending	
	space/time	Drop shot	Variation – length/angle of shots	
• >	Components of Fitness; Balance	Smash	Deception/disguise	
>	Speed Coordination	Drive	Serving strategy; relating to position of the receiver	
A	Reaction time Agility		Rules & court dimensions of doubles games	
>	Power		Knowledge of doubles scoring system	
>	Muscular strength	Volleyball	- . d	DI. I
>	Muscular endurance Flexibility	Demonstrate good power and accuracy with their selected shots Is able to use the dig effectively to receive with	To demonstrate good and varied shot selection both attacking and defensive To effectively identify strengths and weaknesses	Play in badminton court (4v4)
		increasing accuracy from an overhead serve Demonstrate accurate application of volley with good height and increased consistency	of the opponent and suitably adopt their tactics and shot selection	Full court 6v6
		Demonstrate set to varied position and timings	Demonstrate fast and accurate transition from defence to attack	

		Table Tennis		
•	Hand/eye Coordination		Tactics – for singles and doubles	Full table
•	BFJ/SFJ - Ball/Shuttle Flight Judgement	Develop full range of shots showing ability to outwit opponent(s)	Positioning in attack and defence	
•	Decision Making	Assess own and others' strengths and	Decision making- use of the appropriate shot	
>	Ball/Shuttle Placement – to	weaknesses	when attacking or defending	
	create space/time	Run own round robin tournament	Variation – depth/angle of shots	
>	Positional Awareness – to deny	Ruii Owii Touliu Tobiii tourilailielit	variation – depth/angle of shots	
	space/time		Deception/disguise	
•	Components of Fitness;			
>	Balance		Serving strategy; relating to position of the	
>	Speed		receiver	
>	Coordination	<u>Tennis</u>		
>	Reaction time		To demonstrate good and varied shot selection	Can play singles
>	Agility	Demonstrate good power and accuracy with	between groundstrokes, volleys, lobs and smashes on both forehand and backhand	or doubles
>	Power	their ground strokes	on both forenand and backhand	
>	Muscular strength	Demonstrate accurate application of volley	To effectively identify strengths and weaknesses	
>	Muscular endurance	with increased consistency	of the opponent and suitably adopt their tactics	
>	Flexibility	Demonstrate good technique and accuracy	and shot selection	
		when performing the smash and the lob		
		,		
		Is able to perform a range of serve with		
		increased success		